



Take paths that maximize reward + reward to go

a_0 gives $1 \rightarrow 0.4 + 0.6 = 1$
 $0 \rightarrow 0 + 0.6 = 0.6$ so $a_0 = 1$

a_1 gives $1 \rightarrow 0.6 + 0 = 0.6$
 $0 \rightarrow 0 + 0.5 = 0.5$ so $a_1 = 1$

a_2 only has the choice 0 so $a_2 = 0$

optimal value is 1

$$1) V_3^*(x_3) = \begin{cases} 1, & x_3 \geq 5 \\ 0, & x_3 > 1, 2, 3, 4 \end{cases}$$

$$V_k^*(x_k) = \max_u \mathbb{E} [0.4 \cdot V_{k+1}^*(x_k + u) + 0.2 \cdot V_{k+1}^*(x_k) + 0.4 \cdot V_{k+1}^*(x_k - u)]$$

$$2) V_2^*(0) = 0 \quad V_2^*(1) = 0 \quad V_2^*(2) = 0 \quad V_2^*(3) = 0.4 \quad V_2^*(4) = 0.4 \quad V_2^*(5+) = 1$$

bet 2 or 3 bet 1-4 bet 0

$$V_1^*(0) = 0 \quad V_1^*(1) = 0 \quad V_1^*(2) = 0.16$$

bet 1 or 2

$$V_1^*(3) = \max \begin{cases} 0 \rightarrow 0.4 \\ 1 \rightarrow 0.4 \cdot 0.4 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.24 \\ 2 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.48 \\ 3 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.48 \end{cases}$$

$$V_1^*(5+) = 1$$

$$V_1^*(4) = \max \begin{cases} 0 \rightarrow 0.4 \\ 1 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0.4 = 0.64 \\ 2 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.48 \\ 3 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.48 \\ 4 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.4 + 0.4 \cdot 0 = 0.48 \end{cases}$$

$$V_0^*(3) = \max \begin{cases} 0 \rightarrow 0.48 \\ 1 \rightarrow 0.4 \cdot 0.64 + 0.2 \cdot 0.48 + 0.4 \cdot 0.16 = 0.416 \\ 2 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.48 + 0.4 \cdot 0 = 0.496 \\ 3 \rightarrow 0.4 \cdot 1 + 0.2 \cdot 0.48 + 0.4 \cdot 0 = 0.496 \end{cases}$$

Current money	Turn	0	1	2	
0	NA	~	~	~	~ ⇒ always lose
1	NA	~	~	~	1/2 ⇒ bet one or two. Doesn't matter.
2	NA	1/2	~	~	
3	2/3	2/3	2/3	2/3	1-4 ⇒ bet 1, 2, 3, 4. Doesn't matter.
4	NA	1	1-4	1-4	
5+	NA	0	0	0	

$$(1) V_k^*(x_k) = \max \begin{cases} x_k - p \\ E[V_{k+1}^*(x_k + w_k)] \end{cases}$$

$$V_N^*(x) = \begin{cases} x - p & \text{if } x > p \\ 0 & \text{if } x \leq p \end{cases} = \max \begin{cases} x - p \\ 0 \end{cases}$$

$$(2) V_{N-1}^*(x) = \max \begin{cases} x - p \\ E[V_N^*(x + w_k)] \end{cases}$$

$$x - p = x - p \\ E[V_N^*(x - w_k)] > 0$$

since $V_N^*(x) \geq 0$

$\Rightarrow V_{N-1}^*(x) \geq V_N^*(x)$ since
 $b) (\Rightarrow) \max(a, b) \geq \max(a, c)$

Inductive step:

Assume $V_{k+1}^*(x) \geq V_{k+2}^*(x)$

$$V_k^*(x) = \max \begin{cases} x - p \\ E[V_{k+1}^*(x + w_k)] \end{cases}$$

$$V_{k+1}^*(x) = \max \begin{cases} x - p \\ E[V_{k+2}^*(x + w_{k+1})] \end{cases}$$

$$x - p = x - p$$

since w_k and w_{k+1} have the same distribution and

$V_{k+1}^*(x + w) \geq V_{k+2}^*(x + w)$ by the hypothesis,

$$E[V_{k+1}^*(x + w_k)] \geq E[V_{k+2}^*(x + w_{k+1})]$$

since $b) (\Rightarrow) \max(a, b) \geq \max(a, c)$ $V_k^*(x) \geq V_{k+1}^*(x)$ as needed

$$(3) V_k^*(x) - x = \begin{cases} -p \\ E[V_{k+1}^*(x + w_k)] - x \end{cases}$$

$$E[V_{k+1}^*(x + w_k)] - x = E[w_k] + E[V_{k+1}^*(x + w_k) - (x + w_k)]$$

$$\text{Base } V_N^*(x) - x = \max \begin{cases} -p \\ -x \end{cases}$$

$$\text{Assume } x_0 > x_1 \Rightarrow -x_0 < -x_1 \Rightarrow \max \begin{cases} -p \\ -x_0 \end{cases} \leq \max \begin{cases} -p \\ -x_1 \end{cases} = V_N^*(x_0) - x_0 \leq V_N^*(x_1) - x_1$$

$$V_k^*(x_0) - x_0 = \begin{cases} -p \\ E[w_k] + E[V_{k+1}^*(x_0 + w_k) - (x_0 + w_k)] \end{cases}$$

$$V_k^*(x_1) - x_1 = \begin{cases} -p \\ E[w_k] + E[V_{k+1}^*(x_1 + w_k) - (x_1 + w_k)] \end{cases}$$

By the hypothesis $E[V_{k+1}^*(x_0 + w_k) - (x_0 + w_k)] \leq E[V_{k+1}^*(x_1 + w_k) - (x_1 + w_k)]$

$\Rightarrow V_k^*(x_0) - x_0 \leq V_k^*(x_1) - x_1$ as needed

From

		1	2	3
1	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$	
2	$\frac{1}{2}$	0	$\frac{1}{2}$	
3	1	0	0	

$$P = \begin{bmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 1 & 0 & 0 \end{bmatrix}$$

stationary, $\Rightarrow \pi = \pi P$ or

$$\pi(I - P) = 0$$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix}^T = \begin{bmatrix} a \\ b \\ c \end{bmatrix}^T \begin{bmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 1 & 0 & 0 \end{bmatrix} \Rightarrow$$

$$a = \frac{1}{3}a + \frac{1}{3}b + c = \frac{1}{3}$$

$$b = \frac{1}{3}a$$

$$c = \frac{1}{3}a + \frac{1}{2}b = \frac{1}{3}a + \frac{1}{6}a = \frac{3}{6}a = \frac{1}{2}a$$

$$\Rightarrow \pi = [a \quad \frac{1}{3}a \quad \frac{1}{2}a] \quad \text{and} \quad \sum_{i=1}^3 \pi_i = 1 \Rightarrow a + \frac{1}{3}a + \frac{1}{2}a = \frac{11}{6}a \Rightarrow a = \frac{6}{11}$$

$$\Rightarrow \pi = \begin{bmatrix} \frac{6}{11} & \frac{6}{33} & \frac{6}{22} \end{bmatrix}$$

$$\begin{bmatrix} a \\ b \\ c \end{bmatrix}^T = \begin{bmatrix} \frac{6}{11} \\ \frac{2}{11} \\ \frac{3}{11} \end{bmatrix}^T = \begin{bmatrix} \frac{6}{11} \\ \frac{2}{11} \\ \frac{3}{11} \end{bmatrix}^T$$